

# R49 Document Changes

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## New features and fixes:

- New game mode added (GunMaster0) for all the vanilla base maps
- One new experience added for the GunMaster gamemode (*GUNMASTER*)
- Fix for several game server crashes
- Fix for an issue that could cause the player to get stuck in the killcam when receiving damage from multiple enemies
- Added a new RCON command to set different type of weapons' playlists in Gun Master (*Vars.gunMasterWeaponsPreset*). The command's argument is an integer in the range from 0 to 4 (where 0 is the weapons list played by default on OFFICIAL servers).